Year Two | Summer Term | Where in the World?

Mathematics

Number and Place Value
- Learn 2,3,5,10 times tables
- Use place value H/T/U
- Recall number facts to 20(on going)
- Read, write and order numbers to 100.

Calculations and Problem Solving
- +/- (see calculation policy on method)
- x/÷ (arrays)
- Solve problems with addition and subtraction, multiplication and division.
- Understand the concept of multiplication

Measures
- Tell the time to the nearest 5 minutes.
- Problem solve with money
- Use weight – know and use standard measures, read scales to the nearest whole unit

Geometry and Shapes
- Use position, shapes and symmetry

Data
- Interpret simple tables and pictograms, ask and answer comparison questions including about 'totalling.'

Fractions
- Find and write simple fractions
- Learn simple equivalent fractions. (½ , ¼ and 1/3)

Literacy, Language and Oracy

Reading
- Develop phonics until decoding secure.
- Read common suffixes
- Read and re-read phonic appropriate books
- Read common 'exception' words.
- Discuss and express views about fiction, non-fiction and poetry
- Become familiar with and retell stories
- Ask and answer questions; make predictions
- Begin to make inference and deduction.

Speaking & Listening
- Articulate and justify answers
- Initiate and respond to comments
- Use spoken language and develop understanding

Writing
- Learn about an author's writing style
- Write instructions
- Describe a character
- Plan a piece of writing
- Write a story, linked to author focus.
- Write non-fiction (ask and answer questions in writing)
- Complete a sustained independent piece of writing.

Handwriting
- PenPals for handwriting
- Joined cursive
- Clear distinction between upper and lower cases

Grammar
- Use basic punctuation; CL . , ! ? '
- Use paragraphing
- Use connectives
- Use conjunctions
- Use commas in sentences
- Use creative word choices- thesaurus-
- Use adjectives, adverbs, verbs.

Phonics
Learning and practising spelling
- Use spelling strategies; syllables, base words, analogy, mnemonics, spelling systems.
- Use marking, proof reading and dictionaries to check work
- Recap suffixes; s/es, ed/ing, ful, er, est, ly, ment, ness, y and tion
- Homophones.

Science and Technology

ICT
- Coding and researching

Biology
- Differentiate between living, dead and non-living
- Learn about growing plants (water, light, warmth)
- Estimate and record temperature (C°)

Physical and Emotional Health

Personal
- Discuss competition, achievement and competiveness
- Understand the importance of keeping fit

Activities
- Develop running, jumping, throwing Athletics
- Practise sports day activities
- Develop striking and fielding skills. Play cricket/rounders
- Dance: complete a cultural dance (Top Dance Progression of Skills KS1/2)

Faith and Belief

RELIGIOUS LEADERS
- Recognise the work of religious leaders within the community
- Discuss the authority figures within their own lives
- Find out about the role and work of, different religious leaders

EASY QUESTIONS - DIFFUCULT ANSWERS
- Recognise the ultimate questions raised by the natural world
- Consider people's relationship with the natural world
- Think about big questions such as Who is God? Why am I here? What is good? What is bad? Is death the end?

French

- Cont. to use greetings (hello, goodbye, how are you?)
- Count to 30 (ext: one more/one less)
- Learn new phrases for simple conversation, including asking and answering questions
- Learn new topic vocab; places in France
- Revisit 'all about me' to support conversation

Citizenship and Ethics

- Look at social differences in cultures
- Explore customs and traditions in society
- Recognise differences between the ways we are. Talk about characteristics and behaviour.
- Discuss lifestyle choices-Link to around the world
- Respond to question of the Week
- Participate in Philosophy for Children

Art and Creativity

Art
- Find out about and explore different cultural artwork
- Look at pieces of African/Aborginal/Egyptian art
- Use different techniques from different cultures to produce a picture

D&T
- Taste foods from around the world. Evaluate foods using smiley face system
- Design and make a food from another culture or design and create a food container (boxes/bags/plate)

Music
- Sing songs
- Play tuned & untuned instruments musically
- Listen and understand live and recorded music
- Make and combine sounds musically

Place and Time

Geographic Skills
- Name and locate world continents and oceans
- Compare local area to a non-European country, use basic vocab to describe a less familiar area: Artic (Greenland) and Sahara Desert
- Map/fieldwork: use simple fieldwork and observational skills to study the immediate local environment

Historical skills
- Learn about significant figure (Antarctica / Arctic Explorer; Robert Scott)
- Find out about polar expeditions